Leaders in Augmented and Virtual Reality

Spring 2021 Seminar Series

Mondays and Wednesdays
10:25–11:40 a.m. US Eastern Time

Open to all faculty, staff, students, and community members.

All sessions available via Zoom: https://rochester.zoom.us/j/99954299264

February 17
Making Reality More Accessible

Renée Stevens
Associate Chair and Assistant Professor, Visual Communications Department, Newhouse School of Public Communications, Syracuse University

March 8
AR/VR for UX

Yan Xu
UX Research Scientist, Facebook Reality Labs

March 15
AR/VR Sensing and Computing Technologies

Chiao Liu
Director of Research, Facebook Reality Labs

March 17
Interdisciplinary Problem Solving with Innovation and Emerging Technology

Steven Christian
Owner, Illima Studios

March 22
AR/VR for Rehabilitation

Cali Fidopiastis
Chief Scientist, Design Interactive, Inc.

March 24
Next Generation Display Technologies for AR/VR

Kaan Akşit
Associate Professor, University College London

March 29
Medical Use for AR/VR

Anand Santhanam
Associate Professor, UCLA Health

March 31
Virtual Reality Use in Chemistry and Biology

David Glowacki
Royal Society Senior Research Fellow, School of Chemistry, University of Bristol, UK

April 7
AR/VR Applications in Surgical Training

Ahmed Ghazi
Associate Professor, Department of Urology, School of Medicine and Dentistry, University of Rochester

Co-organized by the Goergen Institute for Data Science and the River Campus Libraries.

This series is generously supported by the National Science Foundation (NSF) under Grant DGE-1922591 as part of the NSF Research Traineeship (RTI) program titled "Interdisciplinary Graduate Training in the Science, Technology, and Applications of Augmented and Virtual Reality" at the University of Rochester. https://www.rochester.edu/augmented-virtual-reality/education