

LiDA Study Group



The Digital Pedagogy of a Game: Examining Fallout 4 Monday, Nov 7 from 3:00 pm to 4:30 pm in LeChase 141*

(*Please note that the room has changed to LeChase 141.)

RIT senior Everett Kline presents work from his capstone project, “A Matter of Refuge”. This artistic modification of the action role play video game Fallout 4 allows players to delve into empathy and critical ethical reasoning as they approach an in-game refugee crisis. LiDA participants are encouraged to bring devices with web browsing capability in order to participate in a game-like narrative activity. Everett will lead discussion and speak about how collaborative meta-narrative and digital pedagogy have informed his work.

Looking forward to seeing everyone on November 7th!

Kind regards,

LiDA Study Group

*Photo taken from <https://i.ytimg.com/vi/pAnJUE5xDXw/maxresdefault.jpg>
